

### Year 8 Big Picture – Construction



#### Year 8 Overview

In Year 8, students continue with the adventure that they started in Year 7.

Following on from health, safety and use of equipment and materials, students will look more closely at developing their ideas to create a specific product then use an element of CAD CAM within the department to help them manufacture the item.

Design and technology is an inspiring, rigorous and practical subject. Using creativity and imagination, pupils design and make products that solve real and relevant problems within a variety of contexts, considering their own and others' needs, wants and values. They acquire a broad range of subject knowledge and draw on disciplines such as mathematics, science, engineering, computing and art. Pupils learn how to take risks, becoming resourceful, innovative, enterprising and capable citizens. Through the evaluation of past and present design and technology, they develop a critical understanding of its impact on daily life and the wider world. High-quality design and technology education makes an essential contribution to the creativity, culture, wealth and well-being of the nation.

#### <u>Aims</u>

Design and technology aims to ensure that all pupils:

- develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world
- build and apply a repertoire of knowledge, understanding and skills in order to design and make high-quality prototypes and products for a wide range of users
- critique, evaluate and test their ideas and products and the work of others

#### <u>Design</u>

- use research and exploration, such as the study of different cultures, to identify and understand user needs
- identify and solve their own design problems and understand how to reformulate problems given to them
- develop specifications to inform the design of innovative, functional, appealing products that respond to needs in a variety of situations
- use a variety of approaches
- to generate creative ideas and avoid stereotypical responses. Students produce sketches, formal drawings and sketch modelling
- develop and communicate design ideas using annotated sketches, detailed plans, 3-D and mathematical modelling, oral and digital presentations and computerbased tools

#### <u>Make</u>

- select from and use specialist tools, techniques, processes, equipment and machinery precisely, including computer-aided manufacture
- select from and use a wider, more complex range of materials and components taking into account their properties

#### **Evaluate**

- investigate new and emerging technologies
- test, evaluate and refine their ideas and products against a specification, taking into account the views of intended users and other interested groups



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• understand developments in design and technology, its impact on individuals, society and the environment, and the responsibilities of designers, engineers and technologists

# At KS3 students rotate half yearly

Autumn 01	Autumn 02	Spring 01
2023 Waaka 1 - 7 (7 waaka)	2023 Maaka 8 15 (7 waaka)	2024 Week 16, 21 (C weeks)
OCTOBER HALE TERM	WEEKS 8 – 15 (7 WEEKS) CHRISTMAS	WEEK 16-21 (6 WEEKS) FEBRIJARY HAI F TERM
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Content	Content	Content
Moneybox project	Moneybox project	Moneybox project
The students will be introduced to the project and	The design development will continue as the	The students will prepare and print the designs
the materials they will be using. There will be a	students look at deepening their understanding of	onto each of the sides of their moneyboxes using
particular focus this half term on wood and the	the materials, tools and equipment they will use to	the sublimation process.
basic differences between the classifications given	produce their money box.	They will begin to log down the process in detail,
to materials used in joinery.	Learning graphic techniques to draw on their	recording what processes they have been through
The students will also be introduced to the names	moneyboxes	as they continue to prepare their materials.
of the first tools they will experience.	Understanding the impact of flat packing on the	Health and Safety
Health and Safety	environment	Tools and Equipment
Tools and Equipment	Practice different guideline techniques to have a	Types of materials,
Types of materials,	good finish on their practical work	Theory on components and their uses
Theory on components and their uses	The introduction of isometric drawings to show off their	Skills
The students will begin to think about the designs	designs to best	
that could go onto their work.	sublimation printing as a way of applying their designs to	
They will draw upon graphic techniques that have	their moneyboxes. (CAD/CAM)	Finishing techniques used on wood and plastics
been previously learnt to develop designs that can	Drawing in Techsoft 2D using isometric grid	
be applied to their products.	Introduction to CAD CAM including the use of the sublimation	Fabrication skills
Scales of production will also be introduced as a	printer	
manufacturing concept that is a necessary part of	Skills: Correct drawing skills enhanced as well as	Evaluation of designs and construction techniques
the manufacturing process.	rendering techniques	to help inform future work
Drawing in Techsoft 2D using isometric grid		
Introduction to scales of production		



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<ul> <li>Introducing different graphic techniques to enhance their design work.</li> <li>To understand why we undertake health and safety rules</li> <li>To be able to describe and identify the uses of tools in project.</li> <li>To be able to explain the different types of wood,</li> <li>The materials and components used in project.</li> <li>To be able to use hand tools effectively to make their moneybox</li> <li>Skills: Understanding health and safety in the workshop. CAD CAM skills enhanced</li> </ul>		
Assessment Objectives	Assessment Objectives	Assessment Objectives
This is the knowledge, application and skills assessed by the Mini test 1	Mini Test 2:	Rig Test 1
Class feedback sheets to be completed based on the skills	Class feedback sheets to be completed based on the skills	Class feedback sheets to be completed based on the skills
covered during the unit of work. This is to raise and rectify all	covered during the unit of work. This is to raise and rectify all	covered during the unit of work. This is to raise and rectify all
the misconceptions, so students perform better	the misconceptions, so students perform better	the misconceptions, so students perform better
Attitude to Learning (ATL) - Data capture	Attitude to Learning (ATL) - Data capture	Attitude to Learning (ATL) & Big test % - Data capture
Spring 02	Summer 01	Summer 02
Spring 02 Weeks 2– 27 (6weeks)	Summer 01 Weeks 28 – 32 (5 weeks)	Summer 02 Weeks 33 – 39(7 weeks)
Spring 02 Weeks 2– 27 (6weeks) EASTER	Summer 01 Weeks 28 – 32 (5 weeks) WHIT	Summer 02 Weeks 33 – 39(7 weeks)
Spring 02 Weeks 2– 27 (6weeks) EASTER Content	Summer 01 Weeks 28 – 32 (5 weeks) WHIT Content	Summer 02 Weeks 33 – 39(7 weeks) Content
Spring 02 Weeks 2– 27 (6weeks) EASTER Content Moneybox project	Summer 01 Weeks 28 – 32 (5 weeks) WHIT Content Moneybox project	Summer 02 Weeks 33 – 39(7 weeks) Content Moneybox project
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Spring 02 Weeks 2– 27 (6weeks) EASTER Content Moneybox project The students will be introduced to the project and the materials they will be using. There will be a	Summer 01 Weeks 28 – 32 (5 weeks) WHIT Content <u>Moneybox project</u> The design development will continue as the students look at deepening their understanding of	Summer 02 Weeks 33 – 39(7 weeks) Content <u>Moneybox project</u> The students will prepare and print the designs onto each of the sides of their moneyboxes using
Spring 02 Weeks 2– 27 (6weeks) EASTER Content Moneybox project The students will be introduced to the project and the materials they will be using. There will be a particular focus this half term on wood and the	Summer 01 Weeks 28 – 32 (5 weeks) WHIT Content Moneybox project The design development will continue as the students look at deepening their understanding of the materials, tools and equipment they will use to	Summer 02 Weeks 33 – 39(7 weeks) Content <u>Moneybox project</u> The students will prepare and print the designs onto each of the sides of their moneyboxes using the sublimation process.
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that could go onto their work.	designs to best	
They will draw upon graphic techniques that have	The students will also be introduced to the idea of	Fabrication skills
been previously learnt to develop designs that can	sublimation printing as a way of applying their designs to	
be applied to their products.	Drawing in Techsoft 2D using isometric grid	Evaluation of designs and construction techniques to
Scales of production will also be introduced as a	Introduction to CAD CAM including the use of the sublimation	help inform future work
manufacturing concept that is a necessary part of	printer	
the manufacturing process	Skills: Correct drawing skills enhanced as well as	
Drawing in Techsoft 2D using isometric grid	rendering techniques	
Introduction to scales of production		
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